"ø¤º°°°º¤ø,,,,ø¤º° Guidelines for Overnight Scouting °º¤ø,,,ø¤º°°°º¤ø,,

A: Indoor Overnight Event

- Class A Uniform for Travel
- 32 oz. Water Bottle
- Backpack or Day Bag
- Change of Clothing
- Personal First Aid Kit
- Scout Handbook (Delete Handbook for "C" Backcountry trip)
- Sleeping Bag
- Sleeping Pad
- Toiletry Kit
- Travel Money (i.e. fast food, etc.)

B: Overnight Outdoor Campout (A + the Following)

- Bath Towel/Washcloth
- Bug Repellent and Chapstick (lip balm)
- Cooking Gear (provided by Troop)
- Cordage and Duct Tape
- Hat (suggested)
- Headlamp/Flashlight
- Hiking Boots and Camp Shoes
- Mess Kit
- Patrol Food/Snacks
- Pocket Knife (If Earned Totin' Chip)
- Rain Gear
- Sunglasses (suggested)
- Sunscreen
- Tent (provided by Troop)

C: Backcountry Overnight Hiking Campout (A + B + Following)

- Backpack Clothing: 2-3 Pairs of Wool/Synthetic Socks (avoid cotton)
- Fire Starter (i.e. lighter, Ferro Rod, Mg Block, Waterproof Matches)
- Hiking Stick(s) (suggested)
- Water Carrying Bag (provided by Troop)
- · Replace Bath Towel with a Pack Towel
- Second 32 oz. Water Bottle
- Water Treatment (provided by Troop)
- Whistle and Compass

D: Overnight Canoeing Campout/Trip (A + Following)

- 32 oz. Water Bottle (at least one bottle) + one gallon of water per person per day
- Bug Repellent
- Cordage and Duct Tape
- Brim Hat (suggested)
- Mess Kit
- Patrol Cooking Gear + Firestarter/Camp Stove and Patrol Food
- Troop Tents
- Closed-toed Water Shoes + Camp Shoes
- Sunglasses (suggested)
- Swimsuit and Towel
- Water Treatment (provided by Troop
- Wet Dry Bags/Waterproof Bags (all gear should be stored in bags)
- Whistle

One Day Hike

Scouts Travel in Class A
Bug Repellent

Hat (Suggested) Headlamp/Flashlight (If Night Hike)

Hiking Boots

Hiking Socks + Extra Pair

Map and Compass

Pack Towel

Personal First Aid Kit

Pocket Knife (If Earned Totin' Chip)

Rain Gear

Snacks/Electrolytes

Sunglasses (Suggested)

Sunscreen

Two 32 oz. Water Bottles Water Treatment (If necessary)

Whistle

Summer Camp

32 oz. Water Bottle

Appropriate Merit Badge Books

Backpack and Day Bag

Bug Repellent

Changes of Clothing (At least 5 Class B Shirts)

Cordage and Duct Tape

Hat (Suggested)

Headlamp/Flashlight

Hiking Boots/Camp Shoes

Mess Kit

Money for Travel Food and Trading Post

Other Items as Needed by Special Programs

Personal First Aid Kit

Pocket Knife (If Earned Totin' Chip)

Rain Gear

Scout Handbook and Notebook with Writing Instrument

Sleeping Bag

Sleeping Pad

Sunglasses (Suggested)

Sunscreen

Swimming Suit

Toiletry Kit

Towel (At Least One)